

Character Name

Level

Class

Paragon Path

Epic Destiny

Total XP

Race

Size

Age

Gender

Height

Weight

Alignment

Deity

Adventuring Company or Other Affiliations

INITIATIVE

SCORE

DEX

1/2 LEVEL

MISC

Initiative

CONDITIONAL MODIFIERS

DEFENSES

SCORE

DEFENSE

10 +

1/2 LVL

ABIL

CLASS

FEAT

ENH

MISC

MISC

AC

CONDITIONAL BONUSES

MOVEMENT

SCORE

BASE

ARMOR

ITEM

MISC

Speed (Squares)

SPECIAL MOVEMENT

ABILITY SCORES

SCORE

ABILITY

ABIL MOD

MOD + 1/2 LVL

STR Strength

CON Constitution

DEX Dexterity

INT Intelligence

WIS Wisdom

CHA Charisma

FORT

DEFENSE

10 +

1/2 LVL

ABIL

CLASS

FEAT

ENH

MISC

MISC

REF

DEFENSE

10 +

1/2 LVL

ABIL

CLASS

FEAT

ENH

MISC

MISC

WILL

DEFENSE

10 +

1/2 LVL

ABIL

CLASS

FEAT

ENH

MISC

MISC

CONDITIONAL BONUSES

SENSES

SCORE

PASSIVE SENSE

BASE

SKILL BONUS

Passive Insight

10

+

Passive Perception

10

+

SPECIAL SENSES

ATTACK WORKSPACE

ABILITY:

ATT BONUS

1/2 LVL

ABIL

CLASS

PROF

FEAT

ENH

MISC

ABILITY:

ATT BONUS

1/2 LVL

ABIL

CLASS

PROF

FEAT

ENH

MISC

HIT POINTS

MAX HP

BLOODED

HEALING SURGES

SURGE VALUE

SURGES/DAY

1/2 HP

1/4 HP

CURRENT HIT POINTS

CURRENT SURGE USES

SECOND WIND 1/ENCOUNTER

USED

TEMPORARY HIT POINTS

DEATH SAVING THROW FAILURES

SAVING THROW MODS

RESISTANCES

CURRENT CONDITIONS AND EFFECTS

ACTION POINTS

Action Points

MILESTONES

0

1

2

3

ACTION POINTS

1

2

3

ADDITIONAL EFFECTS FOR SPENDING ACTION POINTS

DAMAGE WORKSPACE

ABILITY:

DAMAGE

ABIL

FEAT

ENH

MISC

MISC

ABILITY:

DAMAGE

ABIL

FEAT

ENH

MISC

MISC

SKILLS					
BONUS	SKILL NAME	ABIL MOD + 1/2 LVL	TRND (+5)	ARMOR PENALTY	MISC
	Acrobatics	DEX			
	Arcana	INT		n/a	
	Athletics	STR			
	Bluff	CHA		n/a	
	Diplomacy	CHA		n/a	
	Dungeoneering	WIS		n/a	
	Endurance	CON			
	Heal	WIS		n/a	
	History	INT		n/a	
	Insight	WIS		n/a	
	Intimidate	CHA		n/a	
	Nature	WIS		n/a	
	Perception	WIS		n/a	
	Religion	INT		n/a	
	Stealth	DEX			
	Streetwise	CHA		n/a	
	Thievery	DEX			

RACE FEATURES

ABILITY SCORE MODS

CLASS / PATH / DESTINY FEATURES

BASIC ATTACKS

ATTACK

DEFENSE

WEAPON OR POWER

DAMAGE

VS

VS

VS

VS

LANGUAGES KNOWN

FEATS

